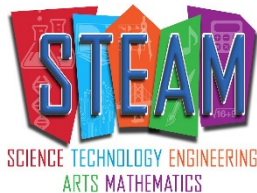


# Isle of Hope School Gifted Education



End of School  
May 2019

## Gifted Standards

1. Research Skills - Develops advanced research skills and methods which include in-depth self-selected topics within an area of study.
2. Cognitive Skills - Develops and practices creative thinking and creative problem solving skills within a variety of complex topics.
3. Learning Skills - Develops and practices critical thinking and logical problem solving skills in academic areas.
4. Communication Skills - Develops advanced communication skills via new techniques, materials, and formats (written, oral or visual) in products and through presentations shared with an audience.
5. Affective Skills - Develops an understanding of self and how their unique characteristics may influence interactions with others.

## Helpful Websites

SCCPSS -

<https://tinyurl.com/yarcbcay>

Isle of Hope -

<http://iohgifted.weebly.com/>

## Gifted Teacher Contact Information

Debbie Alexander – [debra.alexander@sccpss.com](mailto:debra.alexander@sccpss.com)

Tony Miller – [tony.miller@sccpss.com](mailto:tony.miller@sccpss.com)

Ruth Weeks – [stephanie.frame@sccpss.com](mailto:stephanie.frame@sccpss.com)

Wade Smith – [william.smith@sccpss.com](mailto:william.smith@sccpss.com)

## Gifted Curriculum Grades K-8

### Kindergarten

- Solar System
- Math Enhancement Lessons- Venn Perplexors – Level A (Pre K-Grade 2)
- Affective Domain lessons once per marking period

### 1<sup>st</sup> grade

- Primarily Plants
- Gifts.
- Math Enhancement Lessons taught one-once per week – Solve It ( Grade 2)
- Affective Domain lessons once per marking period

### 2<sup>nd</sup> grade

- Where is the Beach?: Examining Coastal Erosion
- Ancient China: The Middle Kingdom
- Math Enhancement Lessons taught once per week – Solve It ( Grade 3)
- Affective Domain lessons once per marking period

### 3<sup>rd</sup> grade

- What a Find?: Analyzing Natural and Cultural Systems
- Ancient Egypt: Gifts of the Nile
- Hands On Equations
- Affective Domain lessons once per marking period

### 4<sup>th</sup> grade

- Acid, Acid Everywhere: Exploring Chemical, Ecological, and Transportation Systems
- The World Turned Upside Down: The American Revolution
- A House Divided? The Civil War- Its Causes and Effects
- Hands On Equations
- Affective Domain lessons once per marking period

### 5<sup>th</sup> grade

- Electricity City: Designing an Electrical System
- Autobiographies and Memoirs
- Hands On Equations
- Affective Domain lessons once per marking period

### Middle Grades

6<sup>th</sup> grade – New York Stock Exchange, Stock Market Game, Quiz Bowl and More

7<sup>th</sup>/8<sup>th</sup> Grade – Mechatronics, Raspberry Pi Projects, Animation, Game Development and More



# Our Awards!



Fifth grade student, Richard Nguyen, placed 3rd in the Fair Bear Writing Contest! This is so exciting! Hooray!!!

To see Richard's name in the finalists' list and his story posted on the Fair website, visit

<https://www.georgianationalfair.com/p/georgialiving/fairbear>.

Scroll to page 7 and 8 to see Richard's writing.



Congratulations to Sean Beard and Richard Nguyen for their award winning book trailer project - Matylda Bright and Tender. Their book trailer will be used to help promote future Helen Ruffin Reading Bowl books. Please click on the link below to view their trailer. This trailer also won Best of Show at the Georgia Student Media Festival.



Matylda, Bright and Tender Book Trailer

[https://drive.google.com/file/d/1PvYLg8VCyVBcpGpLT7fZt\\_jObia\\_cbmji/view](https://drive.google.com/file/d/1PvYLg8VCyVBcpGpLT7fZt_jObia_cbmji/view)



Gifted students in grades 1-5, submitted 11 student media projects to the building, regional and state competition levels of the Georgia Student Media Festival. Of the 11, 6 received superior scores at the state level and of the 6 projects, 4 received Best of Show awards! We are so proud of our creative, talented and super smart students!

Please follow the link below to view all of the state winning projects.

[2019 State SMF Winners with Links](#)

Isle of Hope's media projects can be found on page 2.